Number of Pedestrians settings:

Goal: To increase Number of Pedestrians

Actor: User

Pre-: \*The simulation is running,

MSS:

1. Actor double click the desire area on the map.
2. System pause the simulation
3. System zoom the desired area.
4. Actor increase or decrease the number of Pedestrians.
5. Actor choose the comfirm option.
6. System save the changes made.

EXT:

3)1. Actor chose to close the zoomed area. Use case ends.

5)1.Actor choose the cancel option. User go back to case 4.

Number of car Settings.

Goal: To increase the number of cars.

Actor: User

Pre-: The simulation is running.

Mss:

1. Actor double click the desire area on the map.
2. System pause the simulation.
3. System zoom the selected area
4. Actor chose the incoming or outgoing area
5. Actor increase or decrease the number of cars.
6. Actor choose the comfirm option.
7. System save the changes made.

EXT:

3)1. Actor chose to close the zoomed area. Use case ends.

5)1.Actor choose the cancel option. User go back to case 4.